

SEWING SAMPLER PROJECT TEACHER INSTRUCTIONS

This project is a tech or theatre project that can be used in conjunction with a costuming unit.

You can form the project however you like, but in this example there are 10 common stitches in ascending order of difficulty. There are two major grades are taken, one for the stitching and one for the notebook that they have to put together.

To structure the project you can first have the students get their own supplies or get them for them. I find that if I can get the money to donate the muslin, needles, and thread—that all of the students participate. If not, many use the excuse of not being prepared to not complete the assignment.

Supplies- Rubric, Pattern, Needle, 1/3 yard of muslin, Contrasting Color Thread

Depending on the length of your class periods you can combine the **following steps:** Cutting out patterns, Pressing pieces/using an iron, Threading and knotting a needle

Sewing Structure/Grading

After these are completed, you are ready to sew. I usually structure two stitches in one day and then grade the next after they have learned a stitch and are working on it. They always have to have the stitch stapled to a paper and labeled before I will grade it. That way their notebook is on its way to be completed.

Late work

If they do not have stitches done on the correct day, they get one point of for the stitch every day it is not done. I x out the rubric 10, 9, and so on. I grade while they are stitching the next day's work a

Improvement

Students may redo stitches for an improved grade but they cannot regain late points. You may institute a catch up day/ improvement day during the course of the project.

Technology

You may implement technology with this by recording stitches and having students learn or make up the stitches at home. Or you can put together a YouTube play list of people demonstrating stitches in the way you want them done.